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// Stand: 22.12.2023
// von Hajo für 1 bis 4 Relais und für feste IP-Adresse erweitert

#include <ESP8266WiFi.h>

const char* comp_date = __DATE__, " __TIME__";

int relais = 4; // Anzahl Relais, 1 bis 4 möglich

// WAN-Name und Passwort
const char* ssid = "....."; // WLAN-Name
const char* password = "-----"; // WLAN-Passwort

// und feste IP-Adressen
IPAddress local_IP(192, 168, 1, 37);
IPAddress gateway(192, 168, 1, 1);
IPAddress subnet(255, 255, 255, 0);

WiFiServer server(80);

// Variablen zum Abfragen und zur Beeinflussung der Schaltzustände
String output1State = "off";
String output2State = "off";
String output3State = "off";
String output4State = "off";

// Variablen den einzelnen Pins zuordnen
const int output1 = 0;
const int output2 = 2;
const int output3 = 3;
const int output4 = 4;

void setup() {

  Serial.begin(115200);
  while(!Serial)
  {} // Warte, bis die serielle Schnittstelle verbunden ist.

  delay(10000); // warten für Monitorausgabe

  Serial.print("Sketch-Upload am: "); Serial.println(comp_date);

  // Die Pins als Ausgänge festlegen und auf LOW setzen
  if (relais >= 1) {pinMode(output1, OUTPUT);digitalWrite(output1, LOW);}
  if (relais >= 2) {pinMode(output2, OUTPUT);digitalWrite(output2, LOW);}
  if (relais >= 3) {pinMode(output3, OUTPUT);digitalWrite(output3, LOW);}
  if (relais >= 4) {pinMode(output4, OUTPUT);digitalWrite(output4, LOW);}

  if (!WiFi.config(local_IP, gateway, subnet)) {
    Serial.println("STA Failed to configure");
  }

  // WLAN-Verbindung initiieren
  Serial.print("verbinde mit ");
  Serial.println(ssid);
  WiFi.begin(ssid, password);
  while (WiFi.status() != WL_CONNECTED) {
    delay(500);
    Serial.print("");
  }

  // Den Web-Server starten und die IP-Adresse im Monitor ausgeben
  Serial.println("");
  Serial.print("WiFi verbunden mit ");
  Serial.print("IP address: ");
  Serial.println(WiFi.localIP());
  server.begin();
}

void loop() {

  WiFiClient client = server.available(); // auf Clients reagieren
  if (!client) {
    // wenn der client nichts tut
    return;
  }

  // wenn der Client Daten sendet
  Serial.println("new client");
  unsigned long TimeOut = millis() + 250;
  while (!client.available() && (millis() < TimeOut))
  { delay(1); }
  if (millis() > TimeOut) {Serial.println("client connection time-out!");return;}

  // read the message incoming from one of the clients
  String request = client.readStringUntil('\n');
  Serial.print(request); // im seriellen Monitor ausgegeben.
  client.flush();
  // Client stoppen, wenn keine Anforderung vorliegen
  if (request == "") {
    Serial.println("empty request! - stopping client");
    client.stop();
    return;
  }

  // Befehle, um die Relais-Pins an- und auszuschalten
  if (relais >= 1) {
    // Relais 1
    if (request.indexOf("GET /1/on") >= 0) {
      Serial.println("D1 ON");
      output1State = "on";
      digitalWrite(output1, HIGH);
    }
    if (request.indexOf("GET /1/off") >= 0) {
      Serial.println("D1 OFF");
      output1State = "off";
      digitalWrite(output1, LOW);
    }
  }
}

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if (relais >= 2) {
  // Relais 2
  if (request.indexOf("GET /2/on") >= 0) {
    Serial.println("D2 ON");
    output2State = "on";
    digitalWrite(output2, HIGH);
  }
  if (request.indexOf("GET /2/off") >= 0) {
    Serial.println("D2 OFF");
    output2State = "off";
    digitalWrite(output2, LOW);
  }
}
if (relais >= 3) {
  // Relais 3
  if (request.indexOf("GET /3/on") >= 0) {
    Serial.println("D3 ON");
    output3State = "on";
    digitalWrite(output3, HIGH);
  }
  if (request.indexOf("GET /3/off") >= 0) {
    Serial.println("D3 OFF");
    output3State = "off";
    digitalWrite(output3, LOW);
  }
}
if (relais >= 4) {
  // Relais 4
  if (request.indexOf("GET /4/on") >= 0) {
    Serial.println("D4 ON");
    output4State = "on";
    digitalWrite(output4, HIGH);
  }
  if (request.indexOf("GET /4/off") >= 0) {
    Serial.println("D4 OFF");
    output4State = "off";
    digitalWrite(output4, LOW);
  }
}

// Browser
String Response, Header;
Response = "<html><head><title>ESP8266 Steuerung</title>";
Response += "<meta name='viewport' content='width=device-width, initial-scale=1'>";
Response += "<link rel='icon' href='data:;'>";
Response += "<style>html { font-family: Helvetica; display: inline-block; margin: 0px auto; text-align: center;};";
Response += ".button { background-color: #FF3333; border: none; color: white; padding: 10px 20px;";
Response += ".text-decoration: none; font-size: 30px; margin: 2px; cursor: pointer;";
Response += ".button2 {background-color: #00FF00};</style></head>";

// Titel der Webseite
Response += "<h2>WLAN-Schalter</h2>";

// Schaltvorgänge auf der Webseite optisch sichtbar machen (rot-Grün)
if (relais >= 1) {
  // Button 1
  Response += "<p>R1 GPIO0 " + output1State + "</p>";
  if (output1State == "off") {
    Response += "<p><a href='\"/1/on\"'><button class='\"button\"'>OFF</button></a></p>";
  } else {
    Response += "<p><a href='\"/1/off\"'><button class='\"button button2\"'>ON</button></a></p>";
  }
}
if (relais >= 2) {
  // Button 2
  Response += "<p>R2 GPIO2 " + output2State + "</p>";
  if (output2State == "off") {
    Response += "<p><a href='\"/2/on\"'><button class='\"button\"'>OFF</button></a></p>";
  } else {
    Response += "<p><a href='\"/2/off\"'><button class='\"button button2\"'>ON</button></a></p>";
  }
}
if (relais >= 3) {
  // Button 3
  Response += "<p>R3 GPIO12 " + output3State + "</p>";
  if (output3State == "off") {
    Response += "<p><a href='\"/3/on\"'><button class='\"button\"'>OFF</button></a></p>";
  } else {
    Response += "<p><a href='\"/3/off\"'><button class='\"button button2\"'>ON</button></a></p>";
  }
}
if (relais >= 4) {
  // Button 4
  Response += "<p>R4 GPIO13 " + output4State + "</p>";
  if (output4State == "off") {
    Response += "<p><a href='\"/4/on\"'><button class='\"button\"'>OFF</button></a></p>";
  } else {
    Response += "<p><a href='\"/4/off\"'><button class='\"button button2\"'>ON</button></a></p>";
  }
}

Response += "</body></html>";

Header = "HTTP/1.1 200 OK\r\n";
Header += "Content-Length: ";
Header += Response.length();
Header += "\r\n";
Header += "Content-Type: text/html\r\n";
Header += "Connection: close\r\n";
Header += "\r\n";

// Reaktionen zum Client senden
client.print(Header);
client.print(Response);

// Client stoppen
client.stop();
Serial.println("Client disconnected");
}

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